

## **YOUTH BASKETBALL CALENDAR 2016-2017**

Wednesday, October 19, 2016	Organizational Meeting; 7:00 p.m. Girard Park Recreation Center Leger Auditorium, 2 <sup>nd</sup> Floor
Saturday, November 5, 2016	Formal Registration begins. Must remain open thru Nov. 20, 2016.
Friday, November 11, 2016	Associations must notify Frank where practices and games will be held.
Monday, November 21, 2016	Associations must notify Frank of approximate # of teams and registrants at close of formal reg. and submit address listings for residency verifications. Team Drafts are not allowed until addresses have been approved. Once Approved Team Drafts have been held teams may begin practicing.
Wednesday, December 7, 2016	Registration forms and fees due. Submit to Girard Park before 4:00 p.m.; \$175/Team. This includes all Fee Exemption forms. Any F.E. forms turned in after this date may not be reimbursed.
Saturday, December 10, 2016	Associations may begin “in-house” play and host pre-season League Team tournaments.
Thursday, December 15, 2016	In-house league schedules must be submitted To Frank for approval. No fees will be reimbursed unless they are approved.
Wednesday, December 28, 2016	Parish-wide Leagues Coaches Meeting. 6:30pm at Girard Park
Saturday, January 7, 2017	Parishwide season begins. League games must be scheduled thru Sat., Feb. 25, 2017.
Saturday, February 18, 2017	All-Star teams may be selected and notified.
Sunday, February 26, 2017	Regular season must end. All-Star teams may begin practicing. A practice consists of more than one player from a team engaging in an organized drill or competition with an Instructor and/or Supervising individual.
Friday, Saturday, Sunday March 3, 4, 5, 2017	Post season tournaments begin at multiple locations.
Friday, Saturday, Sunday March 10, 11, 12, 2017	Post season tournaments end at multiple locations.

ASEP Classes will be held on November 30 at the Comeaux Center, on December 6 at the Dupuis Center and on December 7 at the Robicheaux Center. All Classes start at 7pm and finish by 9pm.